

Urbanisation in Developing Countries

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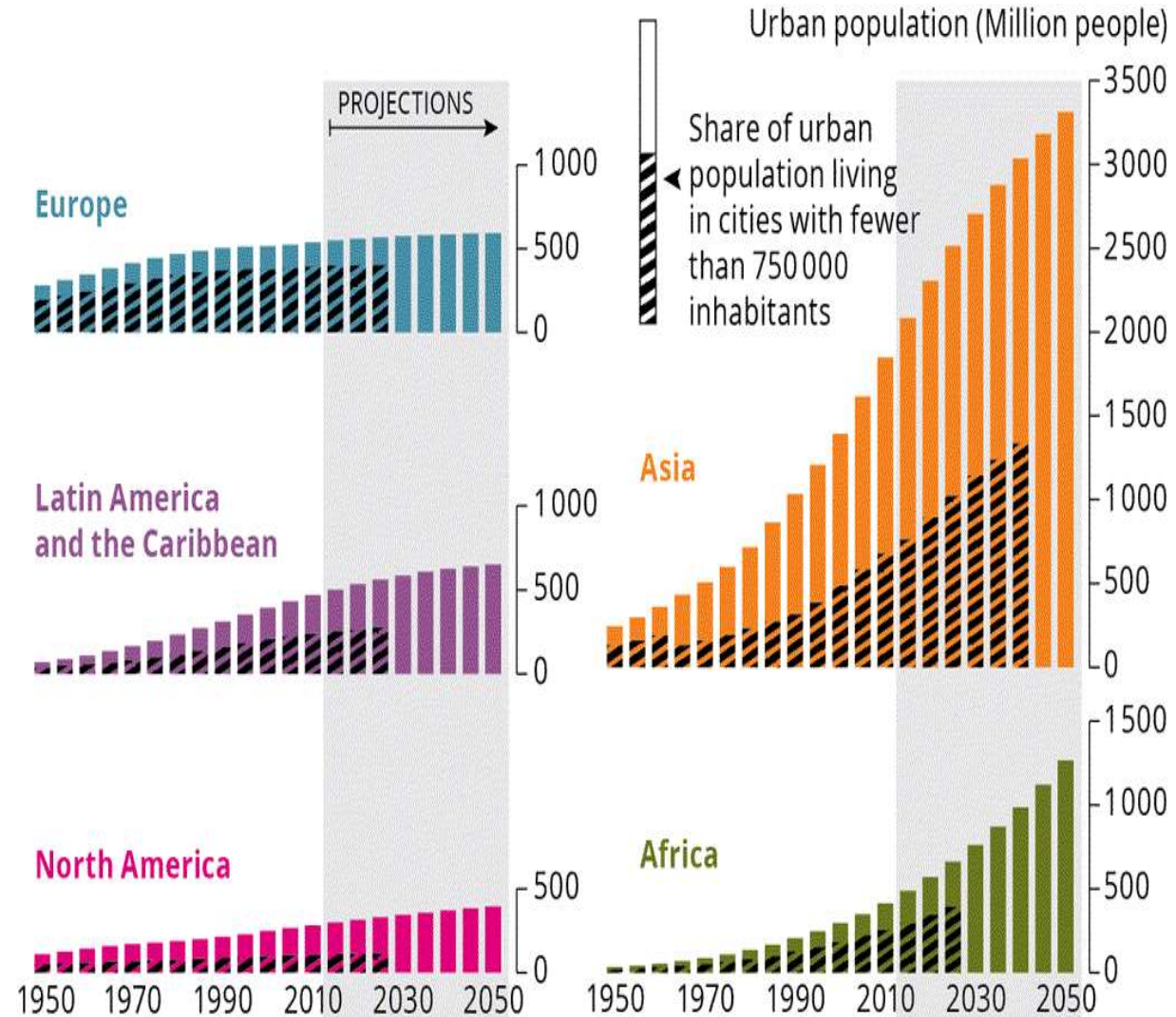
University of Oxford

CEPR & International Growth Centre

Urbanisation: looking forwards

By 2050:

- Worldwide: 2.7 bn new urban dwellers: 1.4 mn per week
- India, 200k per week 2001-11
- Africa, 350k per week projected
- African urban popn will treble... adding 500-600mn
- Increase in African urban popn $\approx$ total urban population of Europe + North America.



Introduction

This talk:

- Focus on Africa
 - Proportionately much the largest increase to come
 - Not going well so far
- Focus on intra-city
 - 'The Triumph of the City'
 - Functional vs dysfunctional cities
 - What goes wrong and what can be done about it?

Set stage with some 'stylised facts':

Then discuss some recent research by LSE/Oxford/WB project.

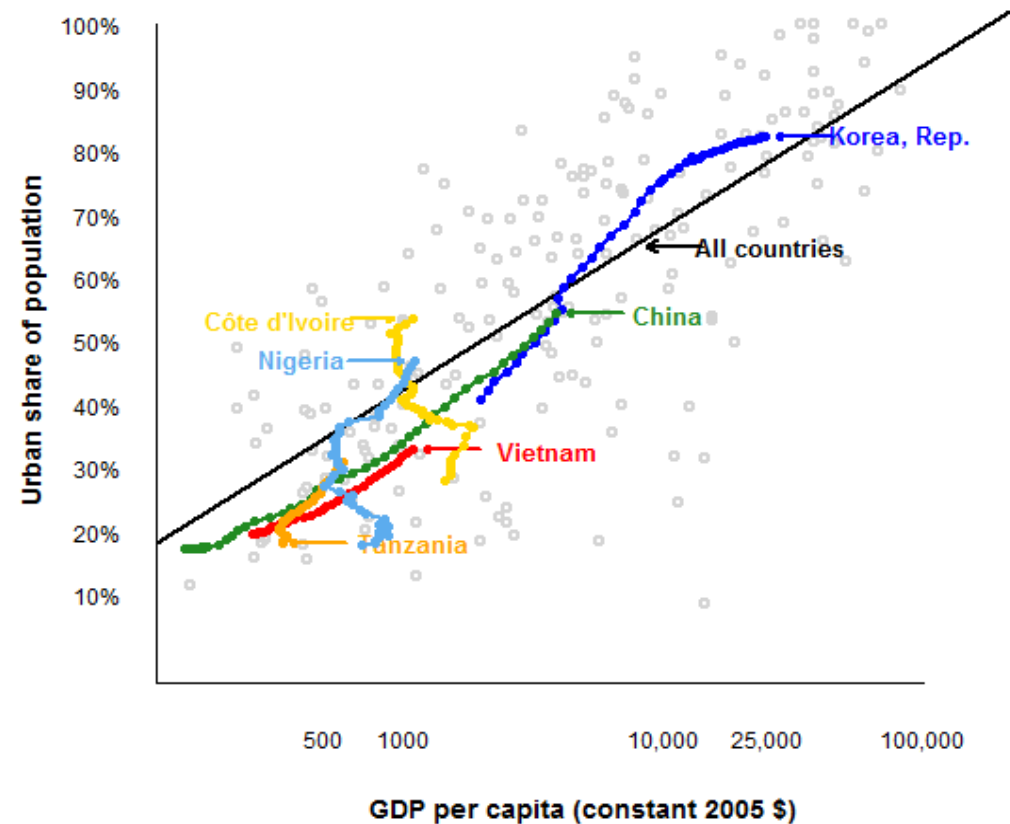
End with policy messages

Stylised facts:

1) Population and migration:

- Developing country urbanization faster than historical European:
Urban population doubling every 18 years as compared to every 35.
- African rate of urban population increase:
6% (1970s), 4% (2000s)
≈ 2%-points higher than Asia
- Africa's urban population:
Natural increase > migration
Urban demographic transition delayed?
- Urbanisation occurring at lower income levels

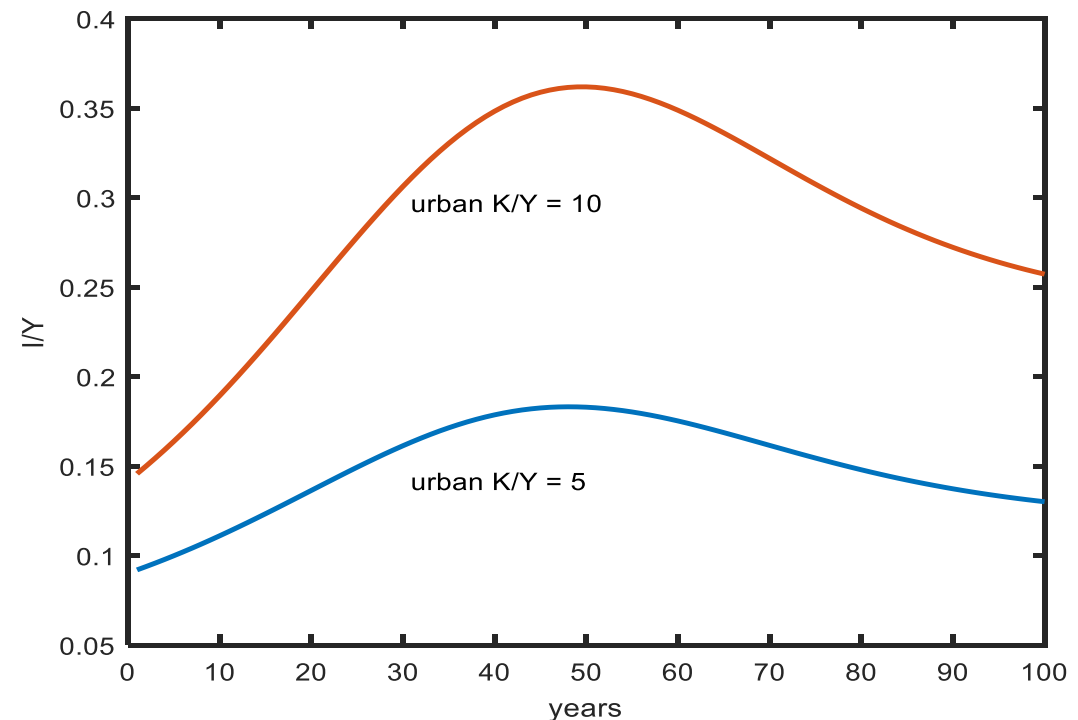
(Jedwab et al. JUE 2017)



Stylised facts:

2) Capital accumulation:

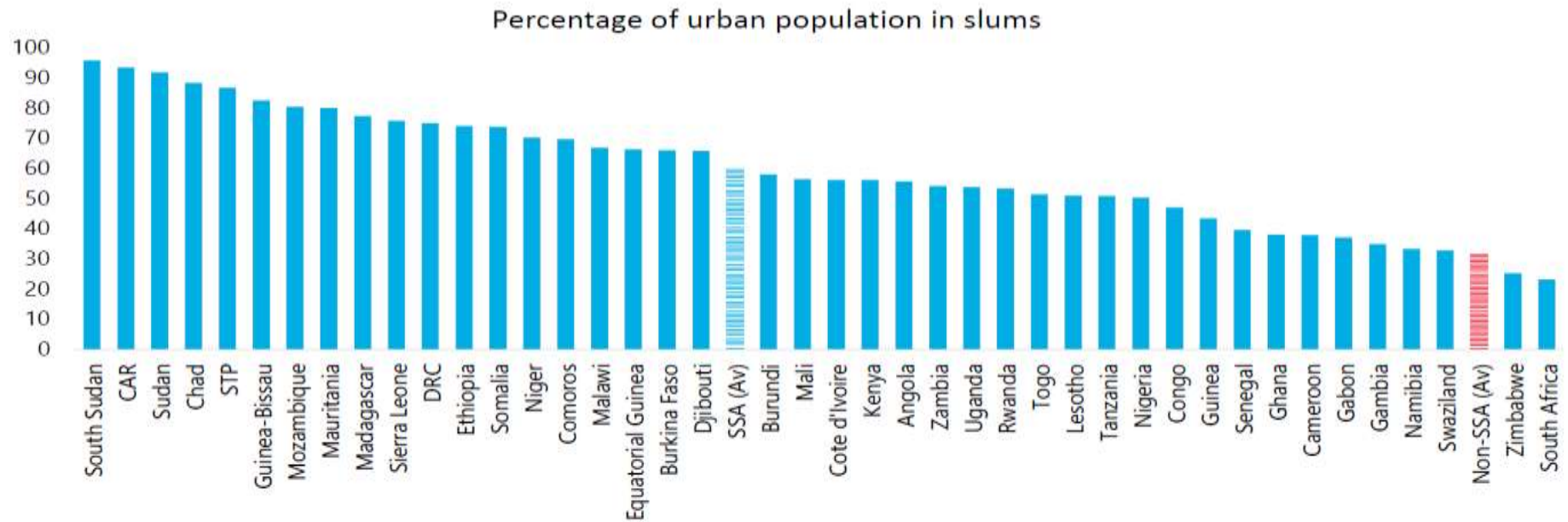
- Africa's capital investment % GDP $\approx 20\%$, half that of East Asia
- Urban element?
- Back of envelope calculations of investment required by expanding urban population:
 - Given natural growth rates and migration rate;
 - Zero depreciation (i.e. net investment)
 - Capital-output ratios urban and rural.
 - Horizontal axis, years from urb = 10% to urb = 80%
 - Vertical I/Y:
 - Upper, if urban K/Y = 10
Peak at 35%
 - Lower, if urban K/Y = 5
Peak at 18%.
- Break investment into 3 elements:
Residential/ business/ infrastructure



Stylised facts:

3) Residential investment:

- Formal low-income housing is largely absent



Source: United Nations 2015.

Multiple reasons:

- Land tenure: lack of clarity and competing claims.
- Inappropriate regulation: bifurcation of standards
- Failure in capital/ mortgage markets
- Affordability: what is the cheapest 'formal-sector' house that can be built?

Luanda housing:

Sprawl: low density, low connectivity

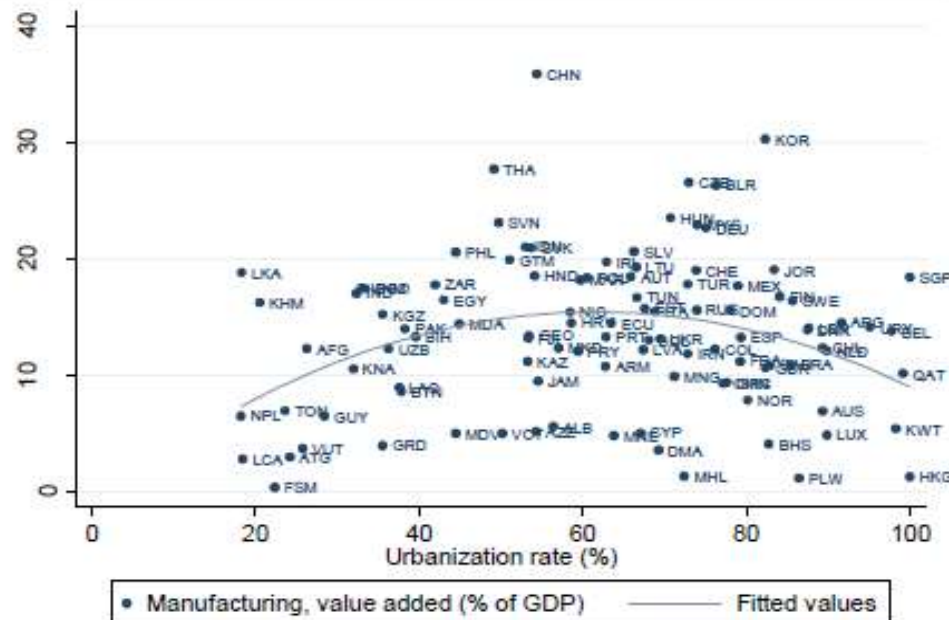


Stylised facts:

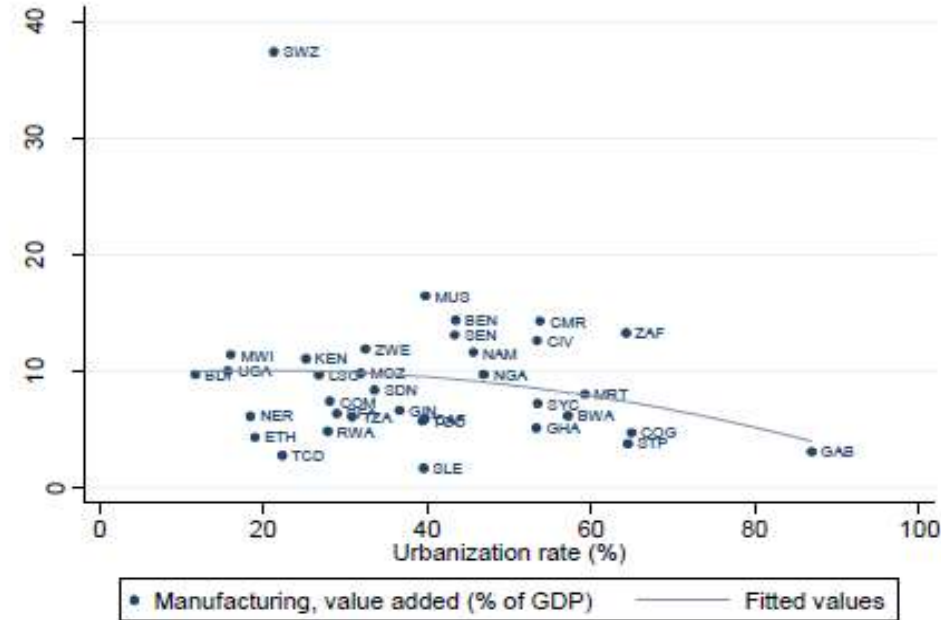
4) Firms and jobs: 'urbanisation without industrialization'

- Tradable manufacturing production is largely absent
 - Share of empl in manuf: large Asian cities, 25-30%
selected African cities, 5-15% (having fallen)
 - Informal employment up to 80% non-agric labour force
- Failure to create jobs or achieve high productivity/ agglomeration economies

Urbanisation and manuf share of GDP:
Non-Africa



Urbanisation and manuf share of GDP:
Africa



Stylised facts:

5) Infrastructure and the public sector

The infrastructure gap:

- Transport/ ICT/ Water and sanitation/ power:
- Estimated need of \$90bn pa $\approx$ or 15% of GDP pa

Multiple reasons:

- Public finance
 - National
 - Local -- lack of local tax base (such as property tax)
- Poor experience with private utilities (eg power theft)
- Governance and the 'authorizing environment':

Research agenda?

Research agenda:

- Three elements: firms and jobs /residential/ infrastructure & public /
- Need to build in depth knowledge on each
- Need conceptual framework for whole

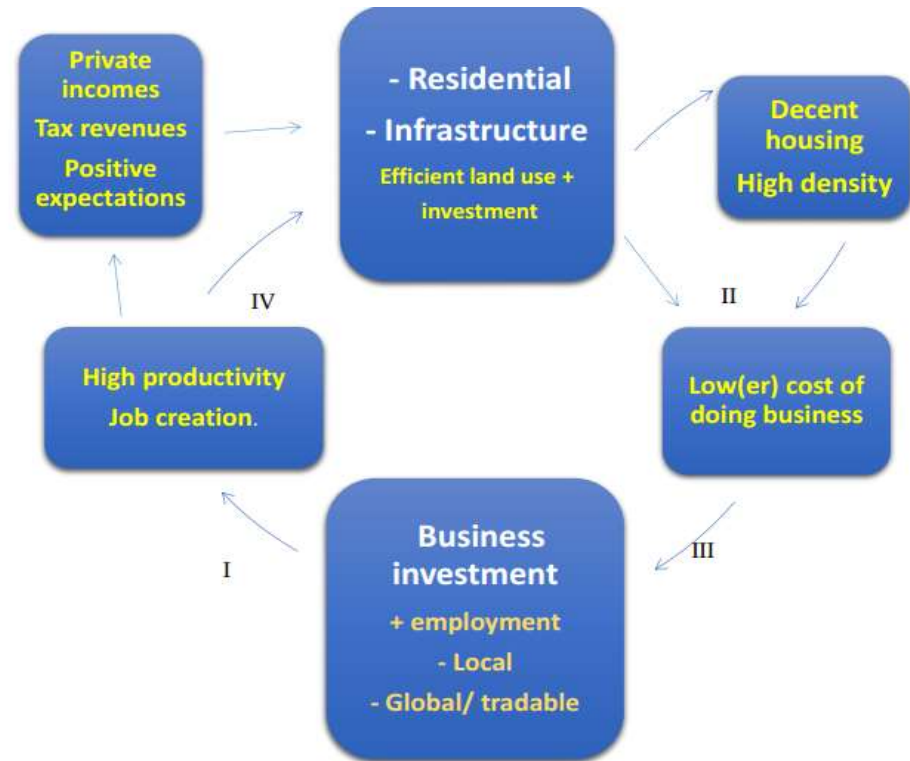
Point of departure is standard urban model (AMM) ++

- MARKET FAILURES & FRICTIONS: Land, regulation, labour and capital markets
- DYNAMICS: Growth and investment with sunk costs → expectations matter
- COMPLEMENTARITIES: Interactions and positive feedback
 - Firm ↔ firm: agglomeration etc.
 - Firm ↔ household: access to markets: access to workers/ jobs:
 - Infrastructure ↔ economic activity:
 - Connectivity
 - Shaping expectations
 - Public finance and source of funds

Collectively → cumulative causation & multiple equilibria

Research agenda?

- Vicious and virtuous circles



- LSE/ Oxford/ WB project
 - Empirics
 - Spatial computable equilibrium modelling
 - Two following papers:
 - 'Breaking into tradables' : theory framework for thinking about complementarities and multiple equilibria
 - 'Building the city': theory, detailed Nairobi study, calibration

Breaking into tradables; urban form and urban function

Questions:

- What are the interactions between urban form and urban function?
- Do complementarities between the two create a potential low-level trap?
- Motivated by observations:
 - Dichotomous pattern of tradable goods production across developing cities
 - East Asia
 - Africa – ‘urbanisation without industrialisation’
 - African cities are low real income *and* high cost and high nominal wage.

Figure 8 Nominal manufacturing wages in African cities are higher than in other developing country cities

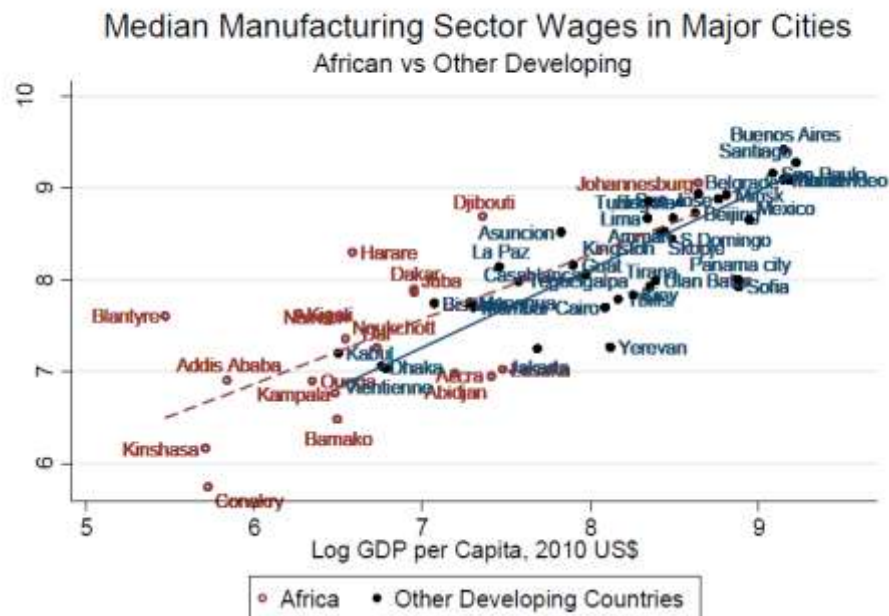
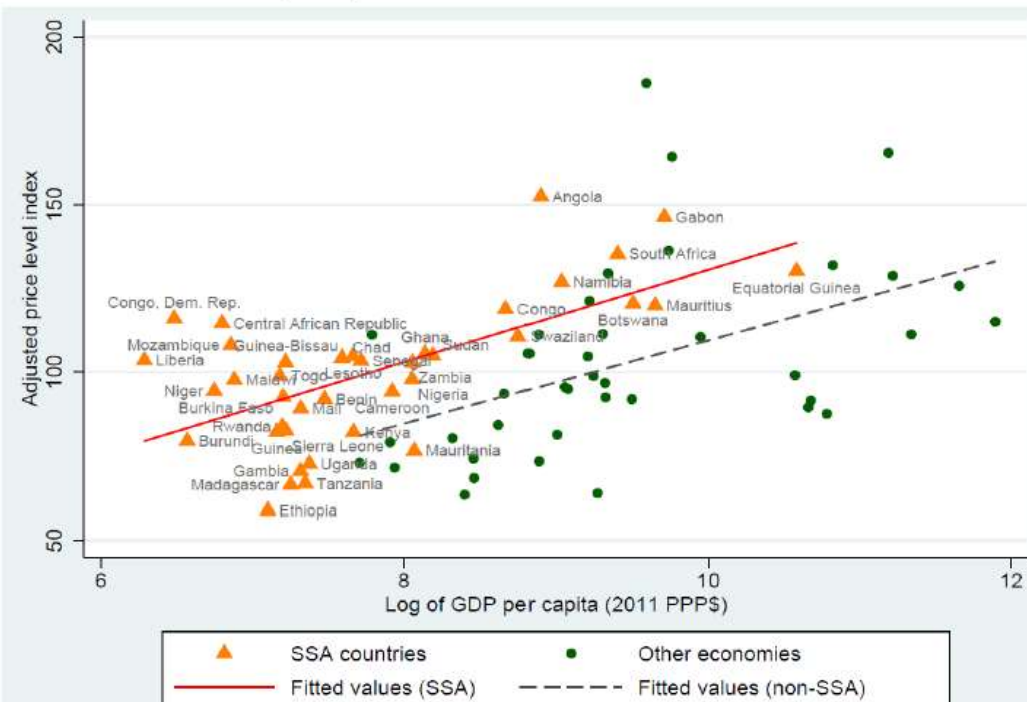


Figure 6 Urban living costs in Sub-Saharan African countries in 2011 exceeded costs elsewhere relative to Africans' lower per capita GDP



Breaking into tradables; urban form and urban function

Model ingredients:

- Labour demand from
 - Non-tradables: diminishing returns to expanding the sector (price falls)
 - Tradables: increasing returns – agglomeration and fixed world price
- Labour supply from
 - Immigration at fixed real wage PLUS urban costs that increase with city size.
 - Urban costs: commuting, congestion, rent (transfer payment)

Outcomes:

- Depend on position/ shape of these supply and demand schedules
- Equilibrium with or without tradable production
- Low-level trap and multiple equilibria due to coordination failure between firms
- Low-level trap due to expectations of land-developers: city is built 'the wrong way'.

Breaking into tradables; urban form and urban function

- *Labour demand*
 - Non-tradables – price falls
 - Tradables – productivity (weakly) increasing
- *Labour supply*: outside wage w_0 + urban costs (commuting, rent etc)

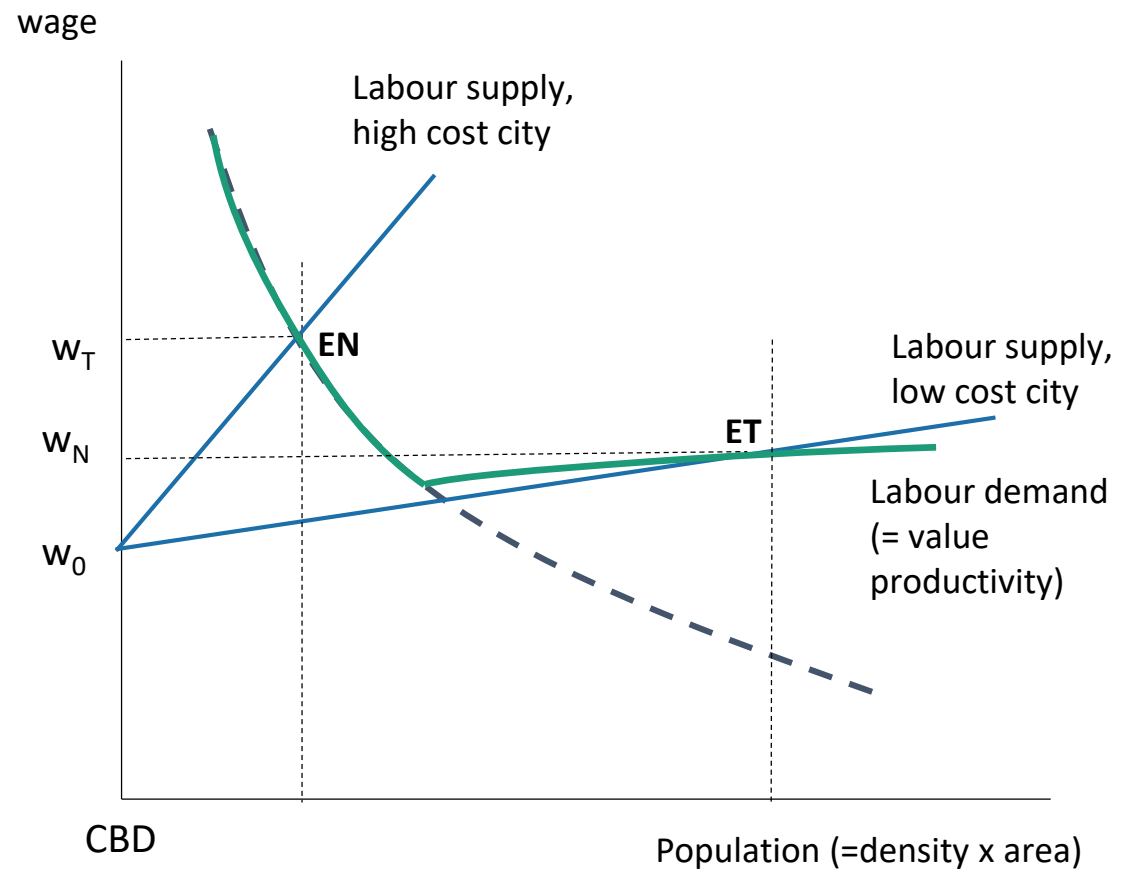
- *Outcomes:*

EN: city with high costs and/or income from resources/ hinterland

- stuck with low real wages, high nominal wages,
- unable to attract tradable production.

ET: Low cost city:

- both tradable and non-tradable sectors;
- urban costs offset by high productivity



The non-tradables trap: increasing returns & multiple equilibria

- *Labour demand*

- Tradables – agglomeration economies are large:

- *Outcomes:*

EN: city with high costs and/or income from resources/ hinterland

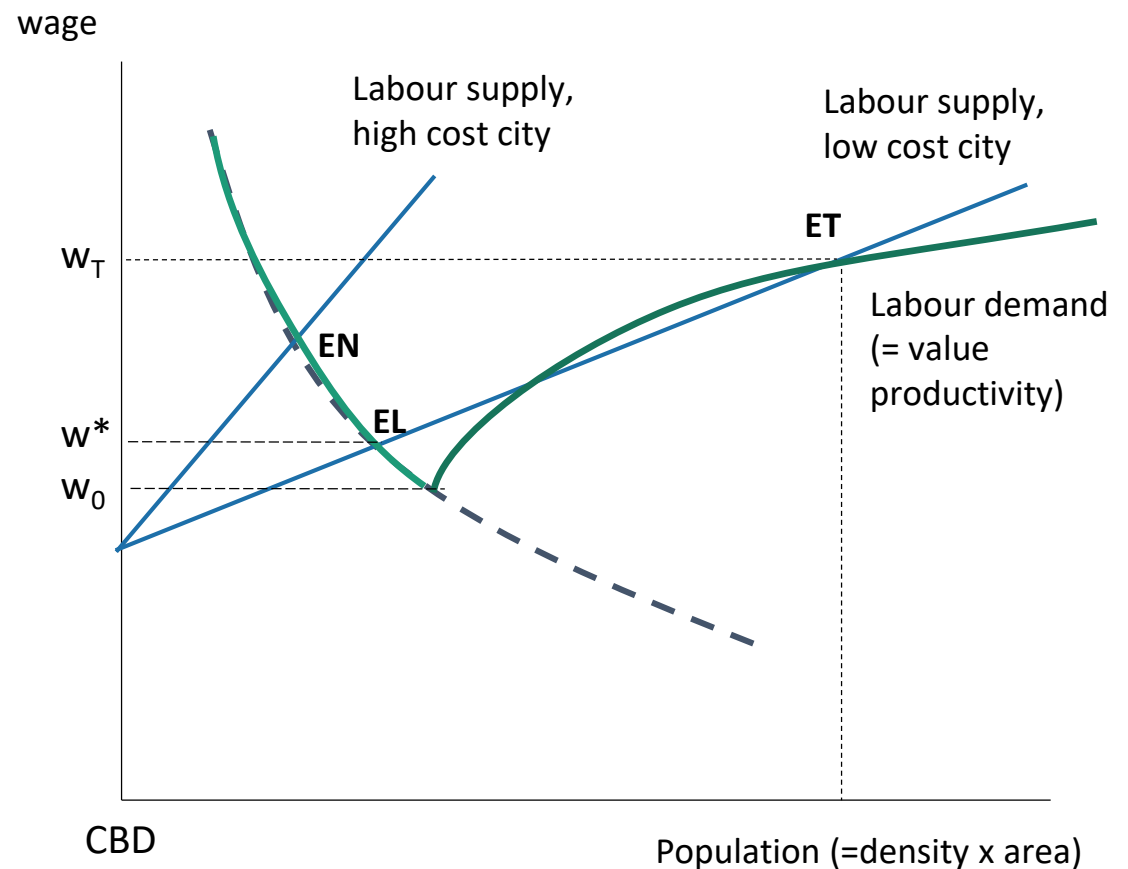
ET: Low cost city:

- both tradable and non-tradable sectors;
- urban costs offset by high productivity

EL: Low cost city but coordination failure:

- w^* is trigger wage for starting tradable production
- $w > w^*$, so need other policy to start tradable sector production

- Multiple equilibria and low level trap
- Dichotomy E. Asia / Africa



The non-tradables trap: increasing returns & multiple equilibria

- *Two-period model:*
 - Period 1: tradable production impossible
 - Period 2: tradables become *possible*
 - Building decision both periods.

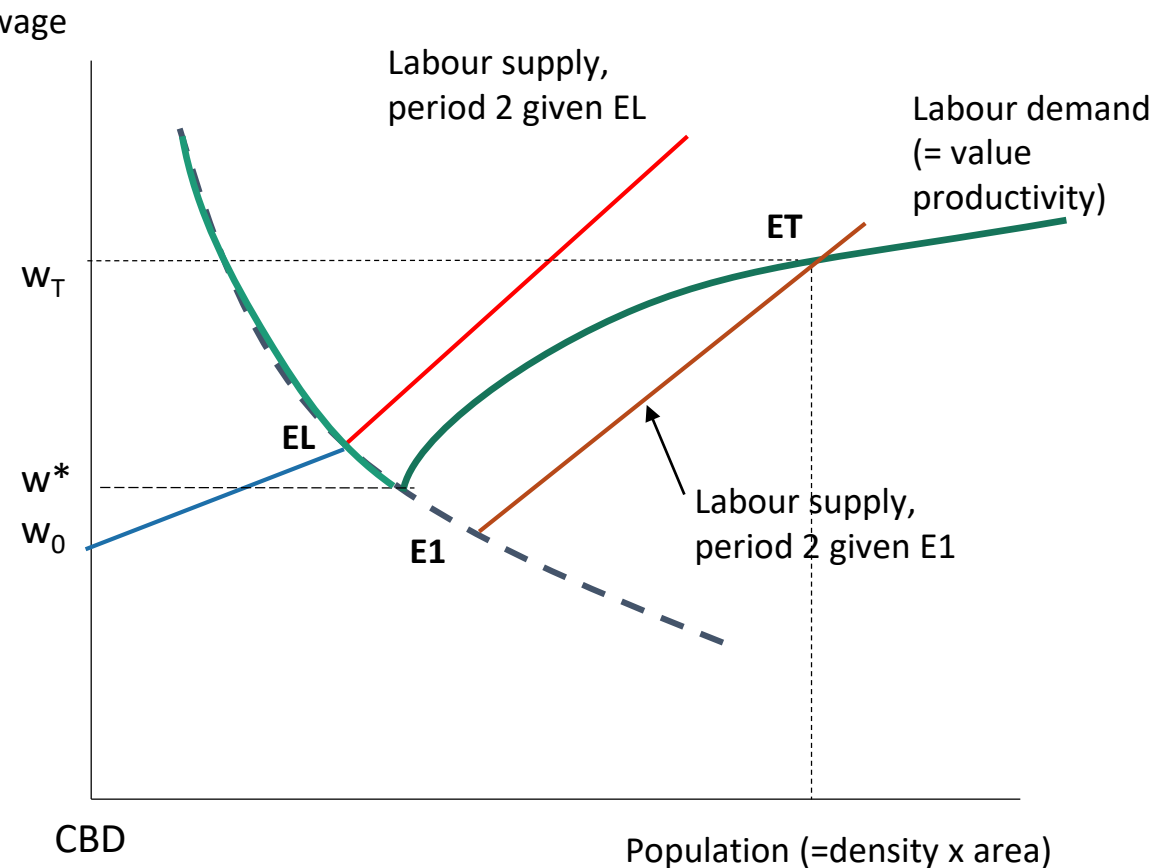
Outcomes:

I: Builders in I expect to stay stationary at EL, low rent, build low height, density.

- Period I: EL
- Period II: *Unable* to reach ET

II: Builders in I expect tradables boom, high rents, build tall/ dense:

- Period I: E1
 - 'Overbuild' → low nominal wage
 - Wage < w^* attracts entry
- Period II: Build to ET



Message:

- Coordination failure across producers and developers
- Possible to build the wrong sort of city – if designed for N, then land-use is inefficient (high cost) for T.

Building the city: sunk capital, sequencing and institutional frictions

Building the city (with Vernon Henderson and Tanner Regan)

Questions:

- In a growing city, what gets built where and when?
- Distinguish formal/ informal – where are the slums?
- The cost of inefficient land-use?

The paper:

Theory: Characterise a growing city

Data: Descriptives

Calibration of model

Application: What is the cost of inefficient land use?

Building the city: sunk capital, sequencing and institutional frictions

Theory:

City has places, x (= distance from CBD), at dates t .

Price of housing (quality adjusted): increasing with t at rate $p^\wedge$,
diminishing with x at rate θ .

Two types of buildings:

Informal (slum):

- Single story, constant unit construction cost but crowding reduces value.
- malleable (lego)

Formal:

- Can build tall, with increasing unit construction cost.
- Putty-clay → sunk costs, and expectations.

Private investors

- choose which to build at each $\{x, t\}$
- choose volume (floor-space) = cover $\times$ height.

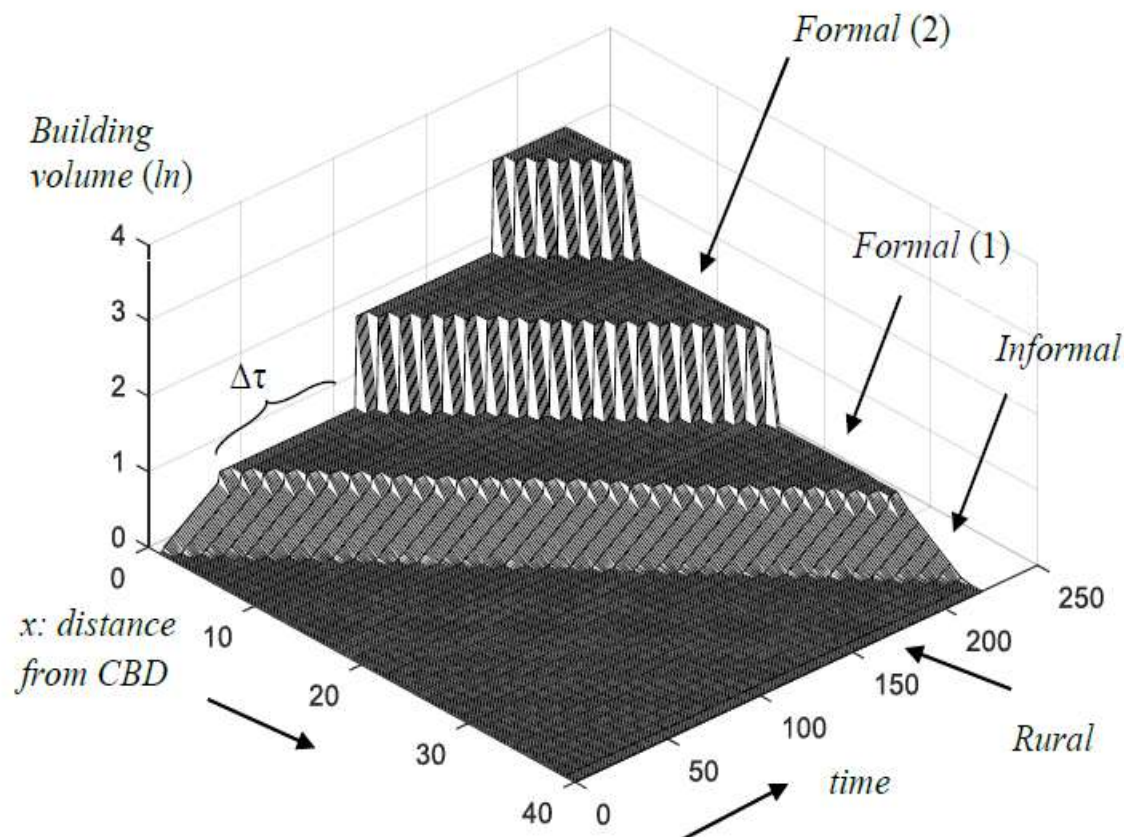
Building the city: sunk capital, sequencing and institutional frictions

Theory:

Outcomes, Fig 1:

- Each place goes through phases of development
- Rural:
- Slums:
 - On edge of city (if share of construction in slum rent $<$ share in formal rent):
 - Become more crowded through time/ closer to centre
- Formal:
 - periodic demolition and reconstruction
- At each date, city cross-section

Figure 1: Urban development with perfect foresight



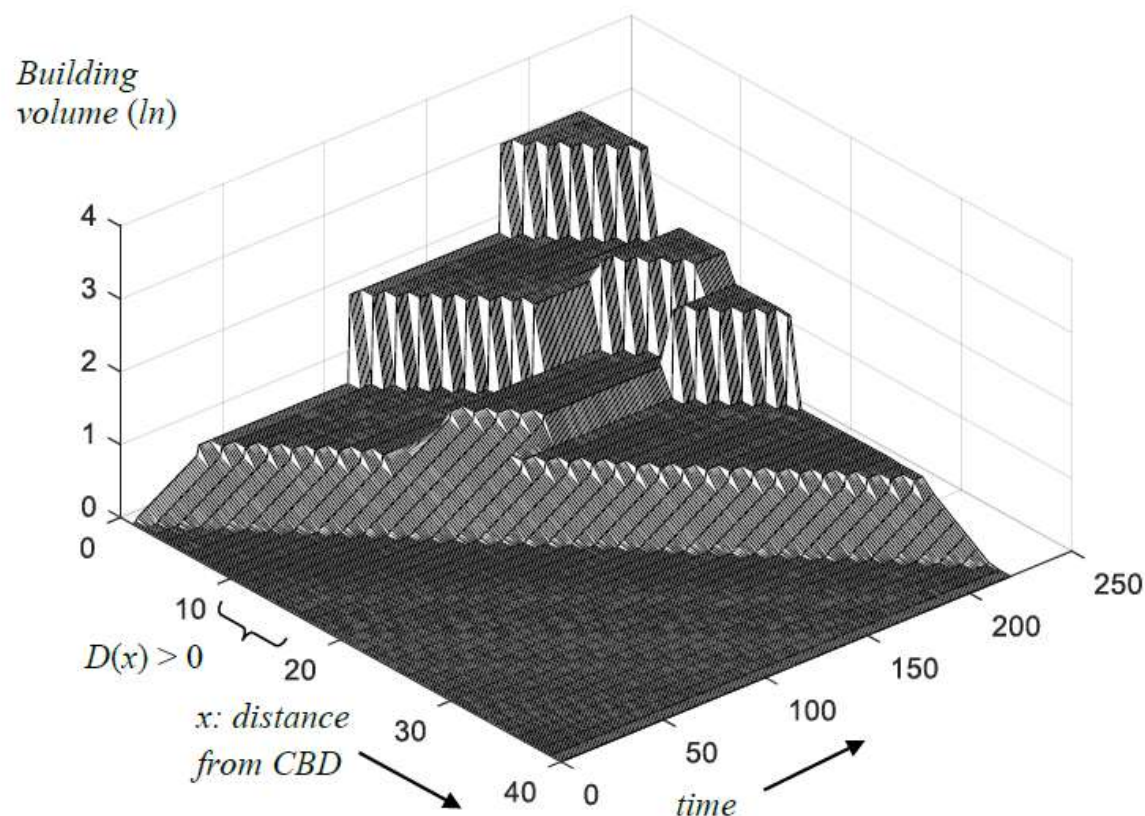
Building the city: sunk capital, sequencing and institutional frictions

Theory:

Outcomes, Fig 2:

- Obstacle $D(x)$ to conversion from informal to formal
- Formalisation costs:
 - Land rights
 - Political economy
- Slums persist in central areas.
- Subsequent phases of construction delayed
- At each date, city cross-section -- 'Hodgepodge'

Figure 2: Formalisation costs



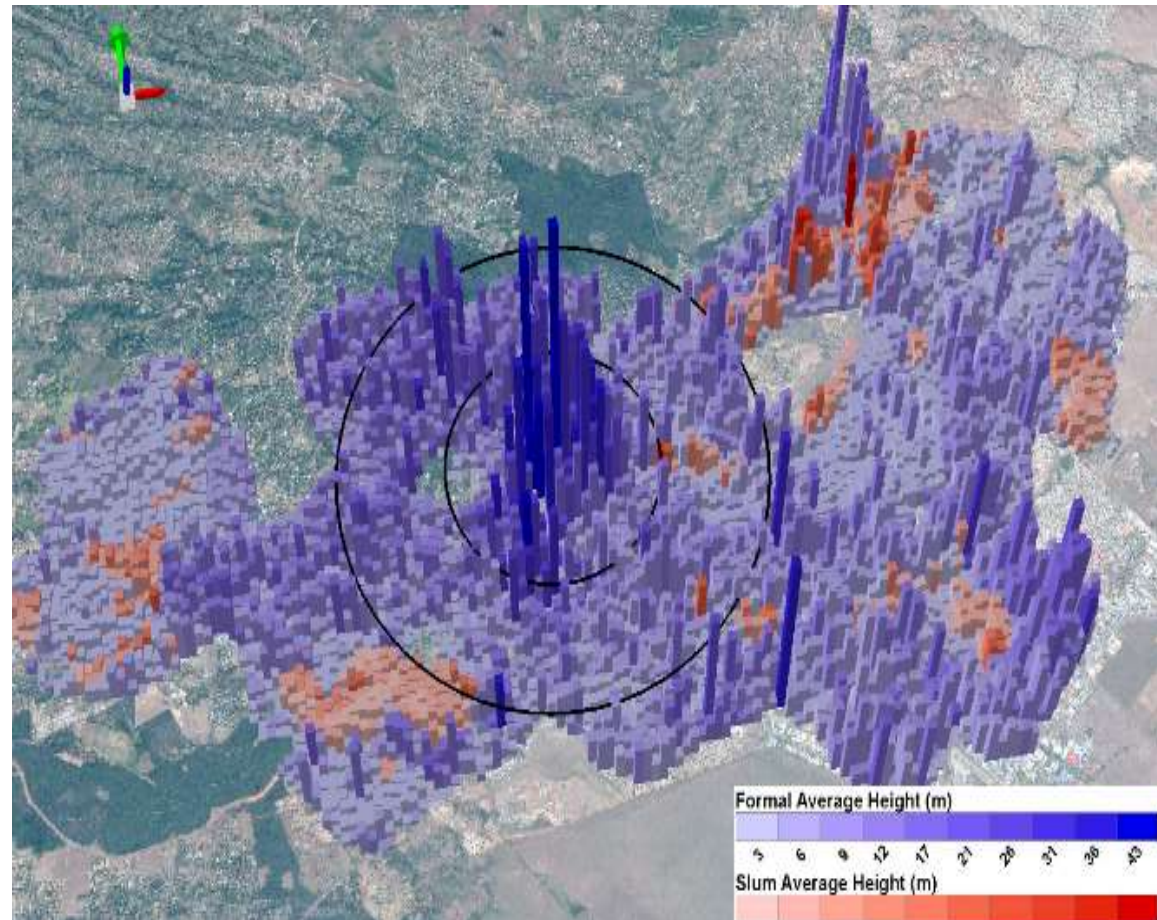
Building the city: sunk capital, sequencing and institutional frictions

Nairobi: Data and facts

Sources:

- Aerial photo (10-40 cm resolution) & LIDAR (0.3-1m resolution)
- Gives building footprints for 2003/4 and 2015 and heights for 2015.
- Definition at 3mx3m pixels: aggregated to a grid with 6470 cells of 150m by 150
- Land price: scraping web for advertised prices of vacant lots
- House-rent: House-rent per m², formal and informal (2012, NORC)
- Other city data, slum area mappings.

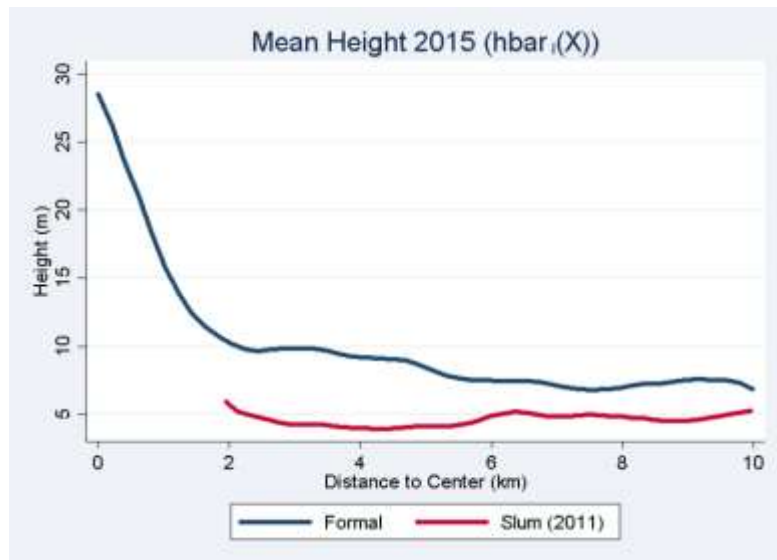
Nairobi: 2015, building height 150-150m grid square



Empirics: cross-section

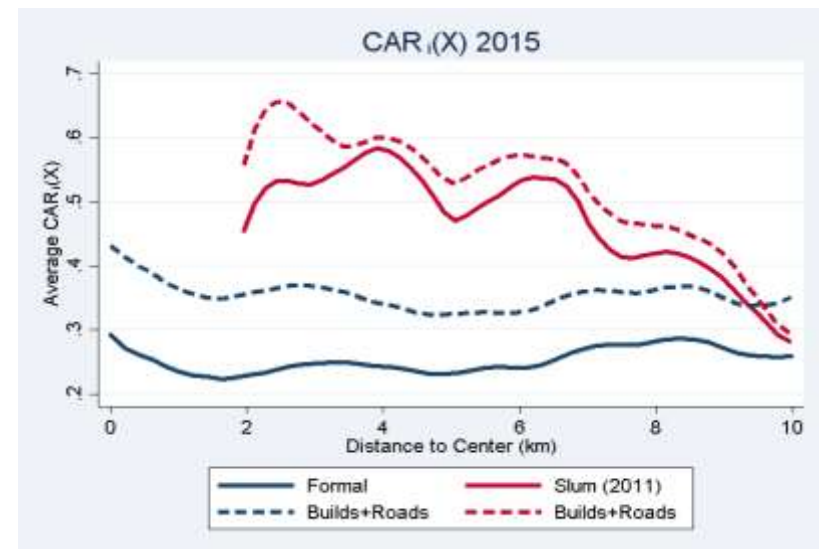
Building height by distance from centre:

- Formal: tall and gradient
- Slum: uniformly low



Building cover-to-area ratio by distance from centre:

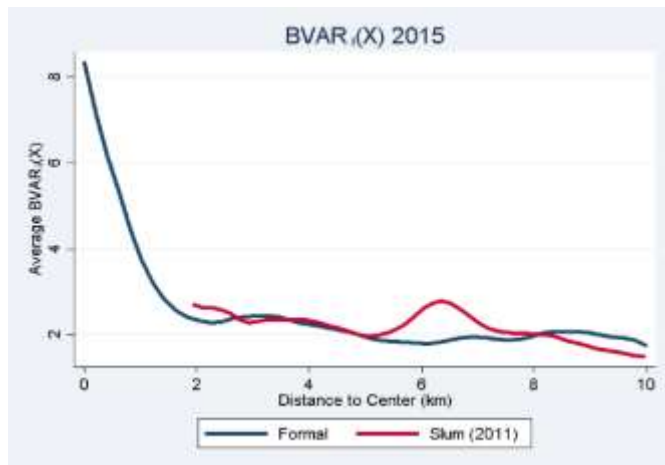
- Formal: low and constant
- Slum: Up to 60%, declining with distance



Empirics: cross-section

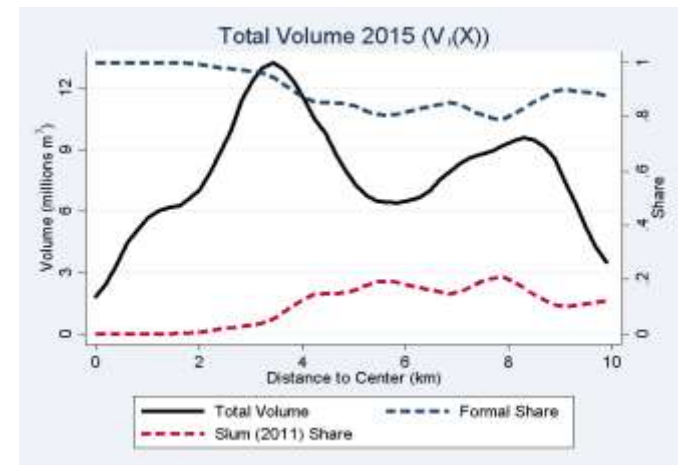
Volume per unit land area: by type

- Slum and formal areas provide about equal building volume per unit area



Total volume by distance

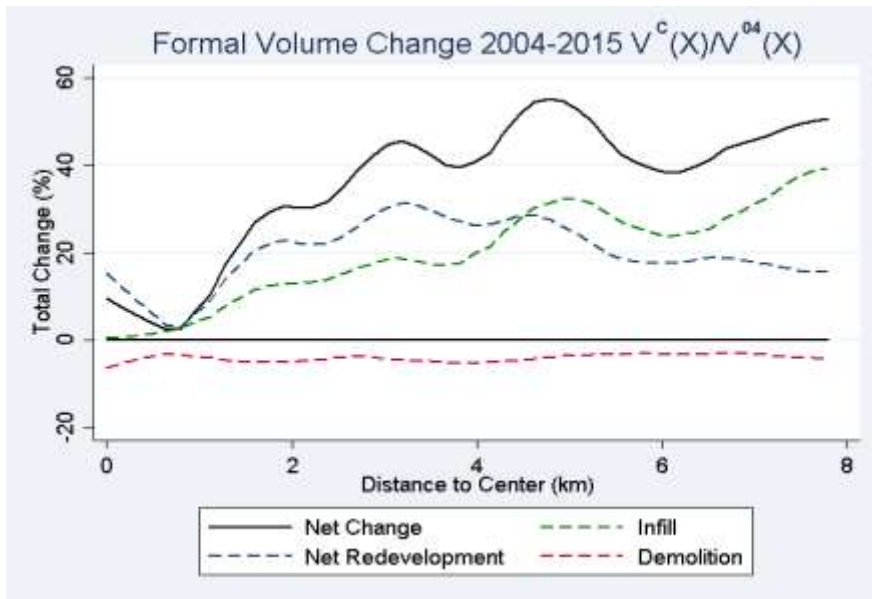
- Total volume provided
- slum greatest share 20% at 5-8kms



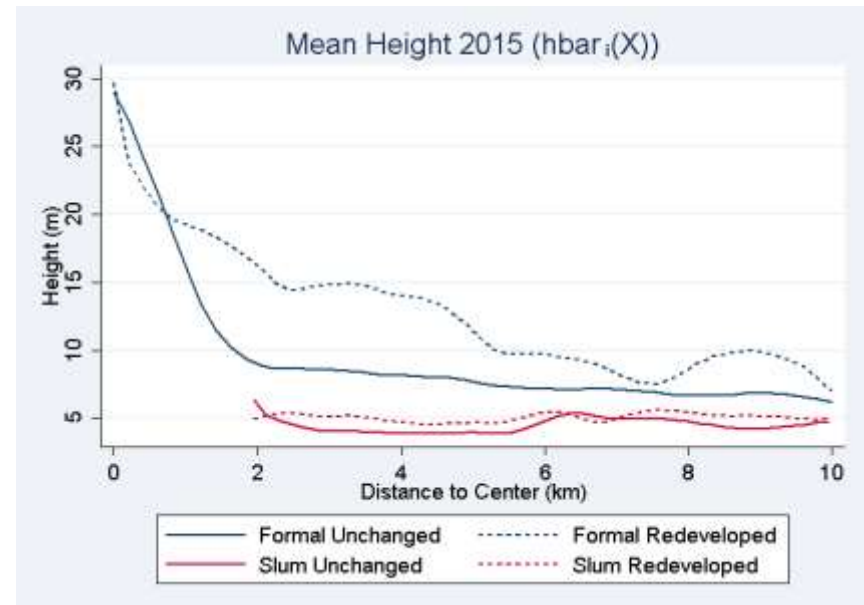
Empirics: changes

- Huge amount of redevelopment:
 - 3 kms from the centre, 35% of buildings replaced in the last 12 years (developed country < 10%).
 - At 3kms from the centre, demolition goes with redevelopment to much taller buildings.
 - Volume per unit area increase by 40%

Volume per unit area



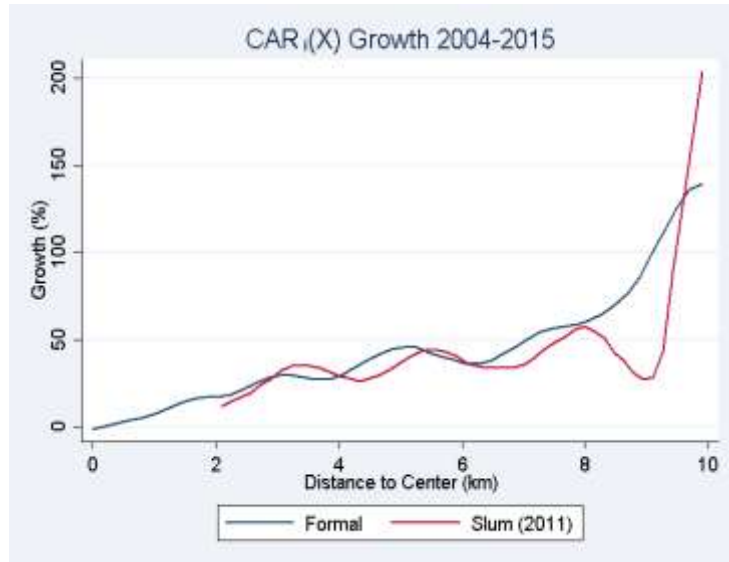
Building height



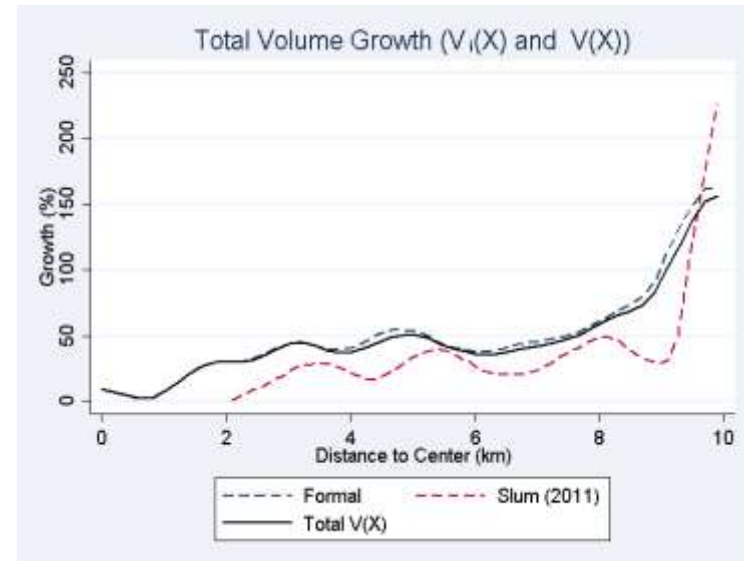
Empirics: changes

- Further out, increasing densification and volume growth in slums

Cover to area ratio



Total volume by distance and sector



Building the city: sunk capital, sequencing and institutional frictions

Calibration:

Data:

- Gradients of prices, rents, volumes w.r.t. distance from CBD
 - Eg built volume decreases 10% with each 1km from CBD
- Dynamics: discount rate, rate of price increase
- Point estimates of levels of house price, land rents m²

Calibrate parameters that fit model to data:

- Eg: Parameters of construction technology
 - Land-rent share of revenue in formal = 44%;
in slums = 74%
- Disamenity of informal (and crowding)

Can calculate values of all endogenous variables of the model:

- Eg: efficient formalisation and redevelopment dates
- Land rents through time

Building the city: sunk capital, sequencing and institutional frictions

Application: the cost of slums:

- Calculate the opportunity cost of high value land near CBD remaining slum
- NB: do not calculate cost of dislocation etc to do with change of use
- Present value of land rents with efficient formalisation *minus* PV land rents with perpetual delay (at 3-4kms)
 - \$790-\$409 = \$381 per m²
 - Equivalent to $\approx$ \$15,000 per household
- Drops off further from CBD: at 5-6kms
 - \$284 per m²
 - Equivalent to $\approx$ \$12,000 per household
- Total loss up to 6kms $\approx$ \$1.3bn
- Drops off with shorter delays:
 - 25 year delay from 2015 costs \$56 per m² at 4-5 km.
 - Cf, annual informal land-rent at 4-5 kms $\approx$ \$12

Message: - Theory: thought framework
 - Calibration: indicative numbers for policy making.

Research into policy

What are the important messages that research can bring policy-makers?

From the very general to the specific..... a summary of some of the most general

I) **Governance and the authorizing environment:**

- Many city authorities are weak
- Need coordination across a wide scope
 - Spatial – city expansion
 - Temporal – long time horizon
 - Functional – public services/ infrastructure/ finance/ regulations....

II) Recognition that cities are inevitable *and* good.

- Cities perceived as political threat
 - (most African cities controlled by opposition parties)
- Recognise that cities are the places where jobs will be created
 - Productivity
 - The urban surplus (probably capitalized in land values)

III) Create a good environment for job creation

- The business climate
- Infrastructure/ connectivity
- Skills
- Housing

Land-use and housing: alternative approaches to residential density

IV) Realistic housing:

- Luanda (Kilamba):



- South Africa, Dar es Salaam



- Addis Ababa



V) Do infrastructure early

- Direct benefits:
 - Delivery of services
 - Time savings, reduce congestion
- 'Wider benefits'
 - 'Connectivity' – scale and density – productivity
 - Reduces business costs
 - Directly
 - Raise household well-being ➔ labour supply at lower nominal wage.
- The case for doing early:
 - Expensive to retrofit
 - Shape expectations – which areas of the city will grow.
 - The city edge: 'sites and services'

VI) Capture the surplus

Public finance:

- Much of the productivity advantage of cities ends up in land values – i.e. paid over as higher rents by firms/ households that want to benefit
- This value is not created by any single investor – it is because of the overall effect of the city.
- Strong case for a land tax that transfers this value to the city
 - Ethically – value is created by the city as a whole
 - Administratively – land taxation relatively easy (given property register)
 - Economically – land tax has little ‘distortionary’ effect on investment decisions
 - Can fund infrastructure
 - Create a **city level** revenue stream, independent of central government

VII) See the city as a whole

- Land is the scarce factor: use it efficiently
 - Enable owners/ occupants of land to build durable structures
 - Enable land be transferred to those who can use it most effectively
 - Land markets
- Multiple decision takers

Decisions of individual firms and households need to be coordinated

 - Principally markets – supply, demand and prices
 - BUT: coordination failure
 - Expectations about the future development of the city matter – the value of my investment will depend on who else invests
 - Role for local government in coordinating expectations
 - City plans
 - Infrastructure investments

Policy and conclusions

I) Use land efficiently

Density and access are important → need efficient land use:

- Enable owners/ occupants of land to build durable structures
 - Security and clarity of tenure: property register
 - Appropriate building & land - use regulations
 - Supporting markets – mortgages and capital markets
- Enable land be transferred to those who can use it most effectively
 - Land markets
- The textbook model of the efficient city
 - Producers want to cluster together, so willing to pay high land rents for land in the central business district
 - Residential organized around, with higher density in centre, lower towards edge.
 - This achieved by land markets and rents