Sean Hauze Bio

Sean manages two teams at San Diego State University's Instructional Technology Services, including Academic Media Services and Instructional Design. These teams provide instructional technology support to SDSU's 2,000+ faculty in the form of training, instructional design, video production, and graphic design services. Sean also leads instructional pilot initiatives at SDSU, including Virtual Immersive Teaching and Learning (VITaL) which provides faculty and students access to an array of virtual reality (VR), augmented reality (AR), and mixed reality (MR) instructional tools. Previously, Sean was Technology Director at The Grauer School in Encinitas, California, and 3D Data Specialist at Google. Sean is currently a PhD student in the Claremont Graduate University (CGU)/San Diego State University (SDSU) Joint Doctoral Program in Education, with a focus in Higher Education/Student Affairs. Previously Sean completed a M.Ed. in Educational Technology at SDSU, and his B.S. in Architecture at University of Colorado, Boulder. Sean also works as a web design consultant, developing websites for educational and nonprofit organizations. Sean currently serves as co-PI for the STEM Guitar Project (NSF Award #1700531).