Student Based Enterprise How Social Media Drives commerce

 $\sqrt{-7}$ **Facebook** photography student **Pinterest** decisions design growth \times \times \times \times \times \times \times cyber-security . . . student-based production Struitter management student choice ENTERPRISE social media accounting 0 ommerce

Connection

- All of us are consumers.
- The 21st century brings with it
 - shifts in how people are purchasing.
 - changes in what people are purchasing.
- Technology role in commerce.
- The vinyl design shop teaches
 - Innovation vs. Invention



Challenge

Attendees will be challenged with

- engaging students to use social media for educational purposes.
- •thinking about student-centered content.
- •developing an understanding of how social media drives students' decisions.

Objectives

Attendees will

- walk out with a pro/con list of methods for selling a product.
- understand what is involved in creating a student-driven e-commerce website
- gain an understanding of the flexibility required*
- be provided cross-curricular connections.

What We Did

- We collaborated to create content that fed off student interests.
 - Accounting
 - Inventory, invoicing, deposits, balancing
 - Students: Are we making money?
 - Computer Science
 - Web development, web forms
 - Students: How can we obtain online orders?
 - Software Applications
 - Spreadsheets, flyers, printable forms
 - Students: How can we tell people about our products?
 - Small business management
 - Product development, logos, name, marketing
 - Students: How can we get people interested in our products?

What We Did

- We worked together to connect girls to technology content.
 - Pinterest
 - Etsy
 - Instagram
 - Design
- We allowed students to drive the product decisions.
 - Name creation
 - Logo
 - Products
 - Designs

Innovation vs. Invention

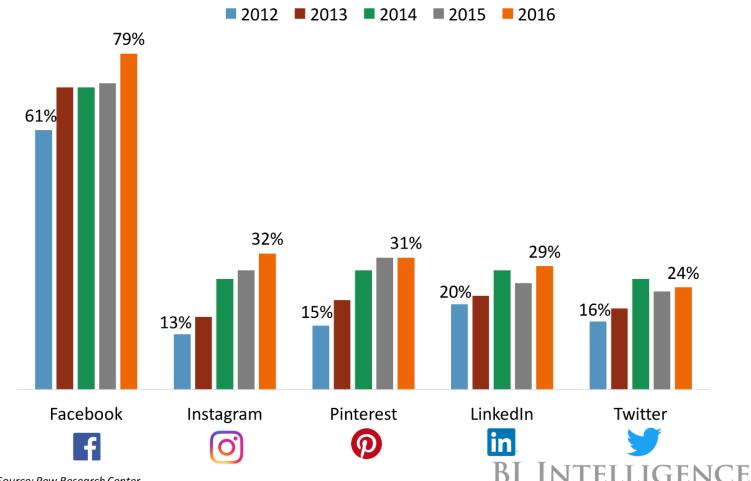


Photo credit: Simply Stylish

Understanding Social Media Networks

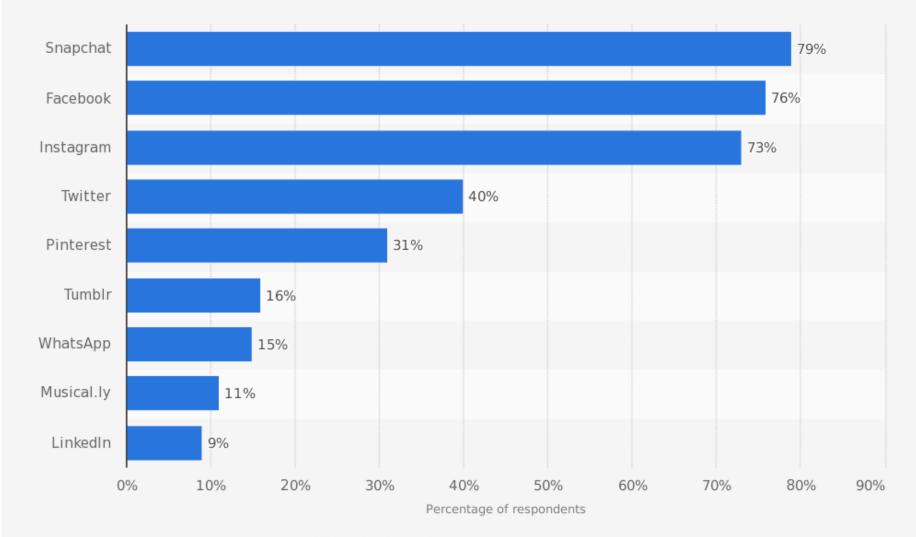
Percentage Of Internet Users Who Use Each Service

US adults



Source: Pew Research Center

Reach of leading social media and networking sites used by teenagers and young adults in the United States as of February 2017



Sources

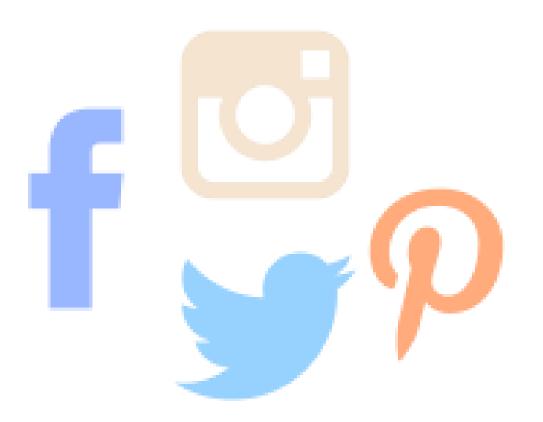
Edison Research; Triton Digital; MarketingCharts © Statista 2017 Additional Information:

United States; Edison Research; Triton Digital; January to February 2017; total survey n=2,000; 12 to 24 years

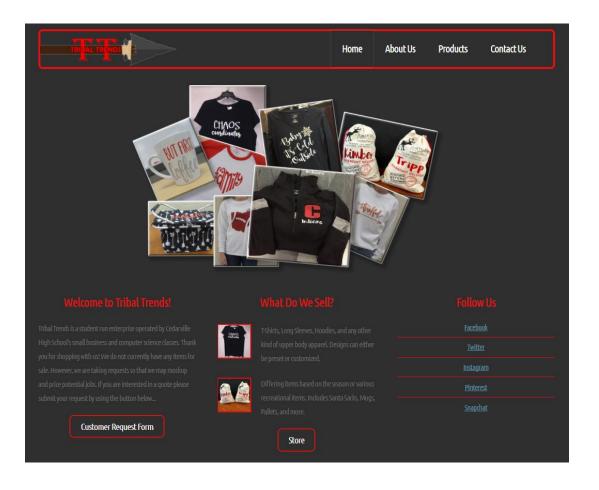
Create Social Media Accounts

- Pinterest
- Instagram
- Facebook
- Twitter
- Snapchat

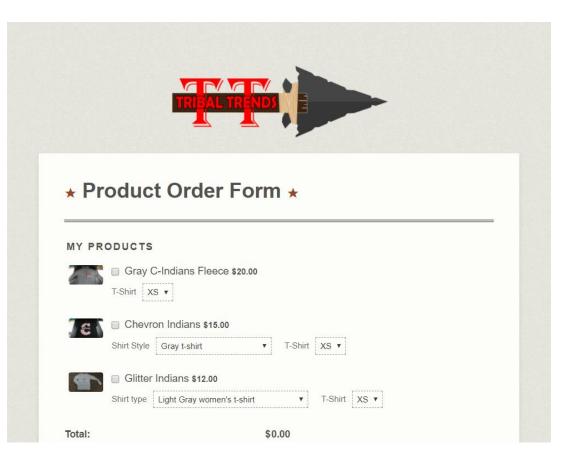




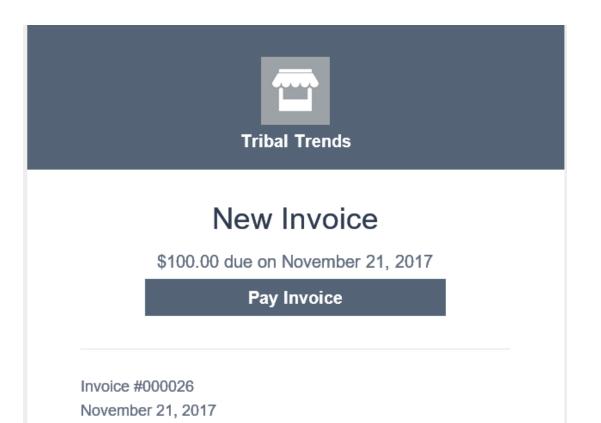
- Keep it simple
- Let students own it
- Link to social media
- Use plug-ins
- Invoice for sales



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Invoicing

- Allows you to cut down on refunds
- Allows you to accept multiple payment types
- Allows you to control the layout of your store

Web store

- Collects payment with the order
- Can be laid out for you using templates
- Can reside with your payment processor

What works! Student-driven E-commerce Website

Do

- Keep it simple
- Allow students to own project
- Use plugins i.e. Jotform
- Innovate



Avoid

- Pursuing too many products or project elements at once
- Dictating what the project should look like
- Doing everything from scratch



Understanding of how social media drives students' decisions.

- Trends
- Hashtags
- Shares

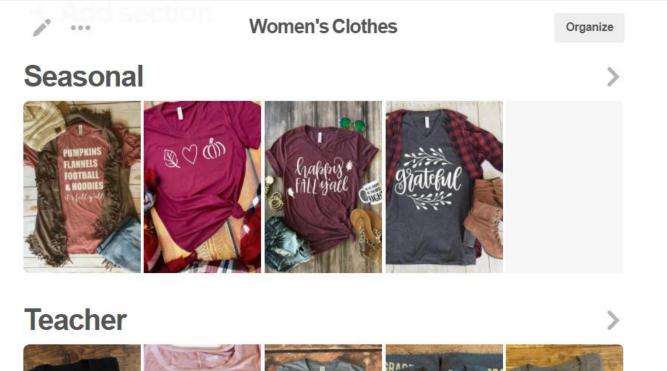


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V



Social Media For Educational Purposes





Being Flexible



- Remember students are driving the learning
- Allow students to explore by setting goals vs. mandates
- Realize you may be starting over a lot
 - New students
 - New semester
 - New platform

Thinking About Student-centered Content

- Students: Are we making money?
- Students: How can we obtain online orders?
- Students: How can we tell people about our products?
- Students: How can we get people interested in our products?

Put students in the position to answer those questions they ask. They decided on a product, and sometimes it doesn't work. Have them answer why.

ALLOW THEM TO DESIGN IT.

PRO/CON LIST: product sales

Pro

- Students drive the process
- Trends in social media
- Students have individual jobs
- If students don't create it, you don't make it
- Opportunity to collaborate with multiple courses

Con



- Jumping into online billing right away
- Constantly changing
- Returns



Our Favorite Apps

- MailChimp emailing HTML pages
- JotForm creating JavaScript forms
- Square online/credit card processing
- Bluehost hosting website
- Filezilla FTP
- Ripl social media videos
- Canva flyers and graphics

Presenters

- Angela has previously presented at PBL Ohio 201, CSTA, Computer Science Principles AP summit, Microsoft/Harvard CS50 CSP AP workshop, sat on the CSP AP readers focus group, taught computer technology K - 12 for 5 years in OH. She holds a Bachelor's in Management Information Systems and Master's in Curriculum and Instruction with teaching licenses in 7 - 12 Mathematics and P - 12 Computer Science.
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