DIFFERENTIATED TEACHING & LEARNING THROUGH 360° VIRTUAL REALITY TO INCREASE STUDENT ENGAGEMENT AND UNDERSTANDING

Tara Dang, Victoria Phan, Kim Van & Aaron Beman

### **OVERVIEW**

Our Journey to the Immersion Room

Virtual Reality in Special Education

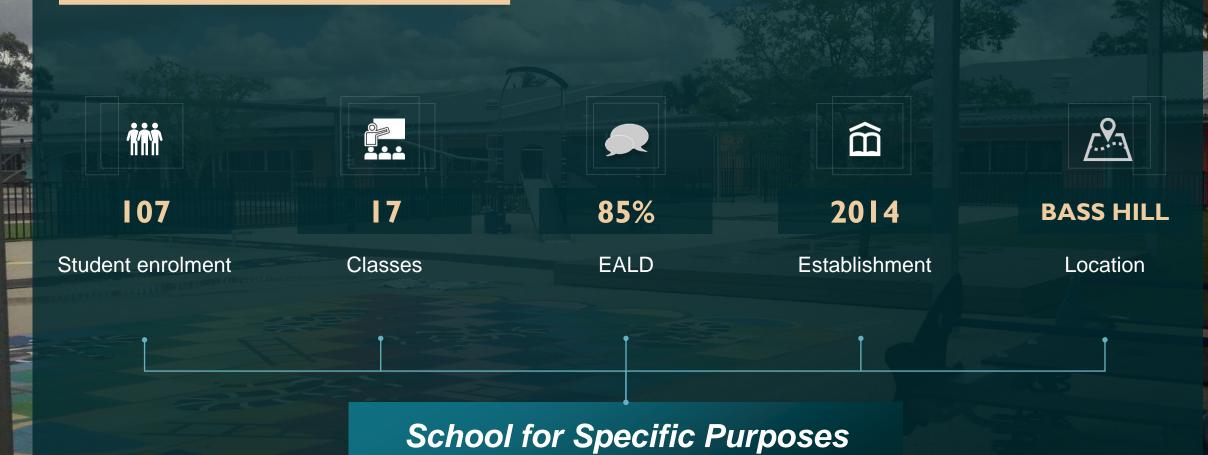
Immersion Room Content Libraries

**Differentiated Programs** 

**Future Plans** 

Questions

### **GEORGE BASS SCHOOL**



# THETEAM



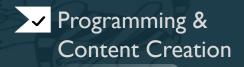




Our mission is to provide differentiated teaching and learning tools through the use of innovative technologies and to develop programs with adjustments for all abilities and increase student engagement.

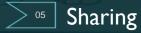


### **OUR JOURNEY**



Professional
Development

<sup>o1</sup> Research
& Planning



#### 

Semester 1 2018 Semester 2 2018

✓ 02

Fundraising &

Installations

Semester 1 2019 Semester 2 2019





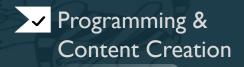




# 6,624 People Reached

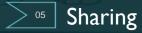
# 1,108 Engagements

### **OUR JOURNEY**



Professional
Development

<sup>o1</sup> Research
& Planning



#### 

Semester 1 2018 Semester 2 2018

✓ 02

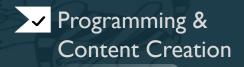
Fundraising &

Installations

Semester 1 2019 Semester 2 2019

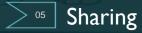


### **OUR JOURNEY**



Professional
Development

<sup>o1</sup> Research
& Planning



#### 

Semester 1 2018 Semester 2 2018

✓ 02

Fundraising &

Installations

Semester 1 2019 Semester 2 2019

### VIRTUAL REALITY IN CLASSROOMS

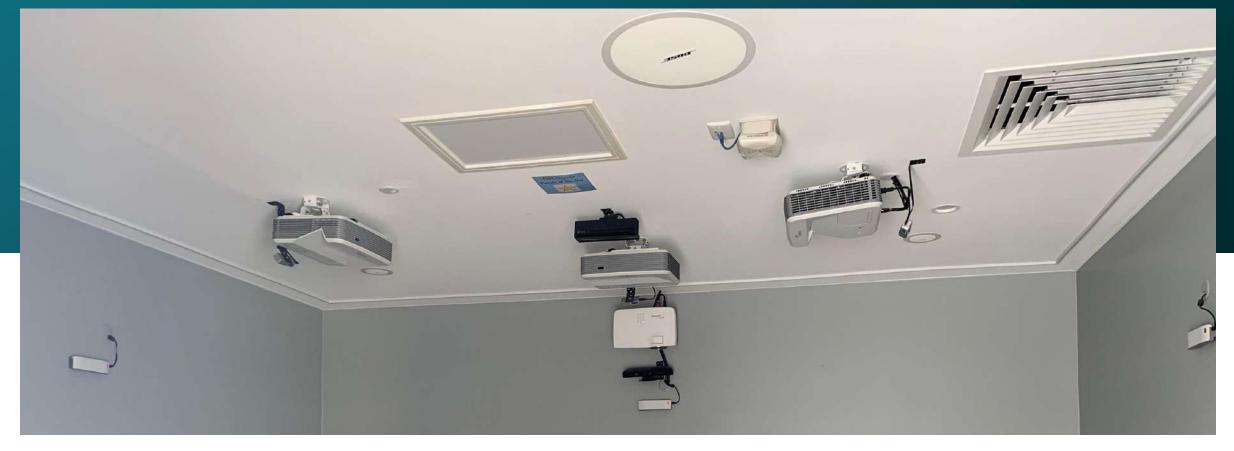
### **IMMERSIVE TEACHING**



### TECHNICALITIES

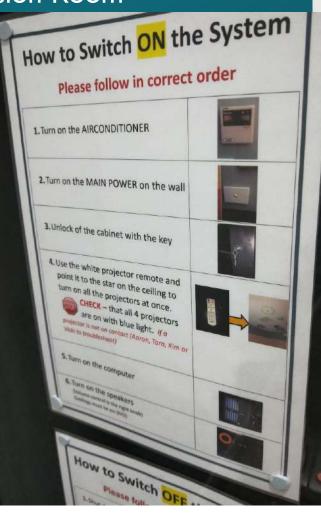
The Immersion room





### TECHNICALITIES

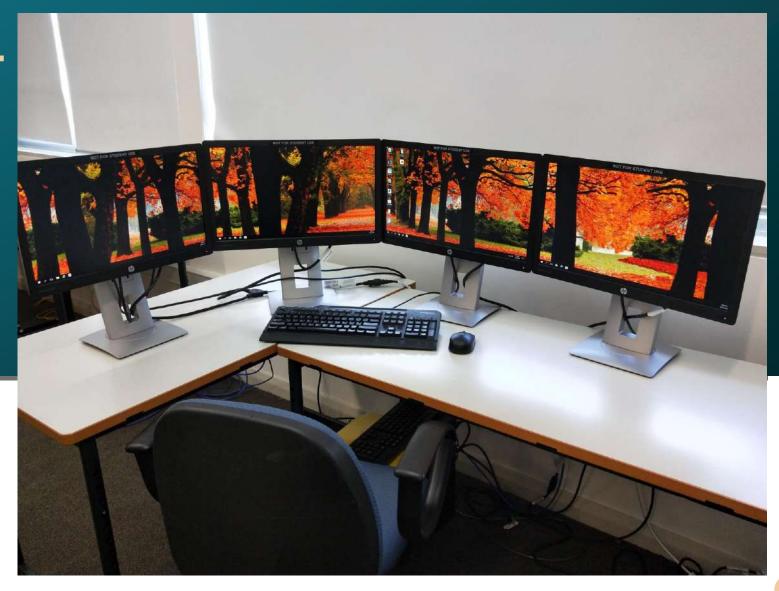
### Immersion Room



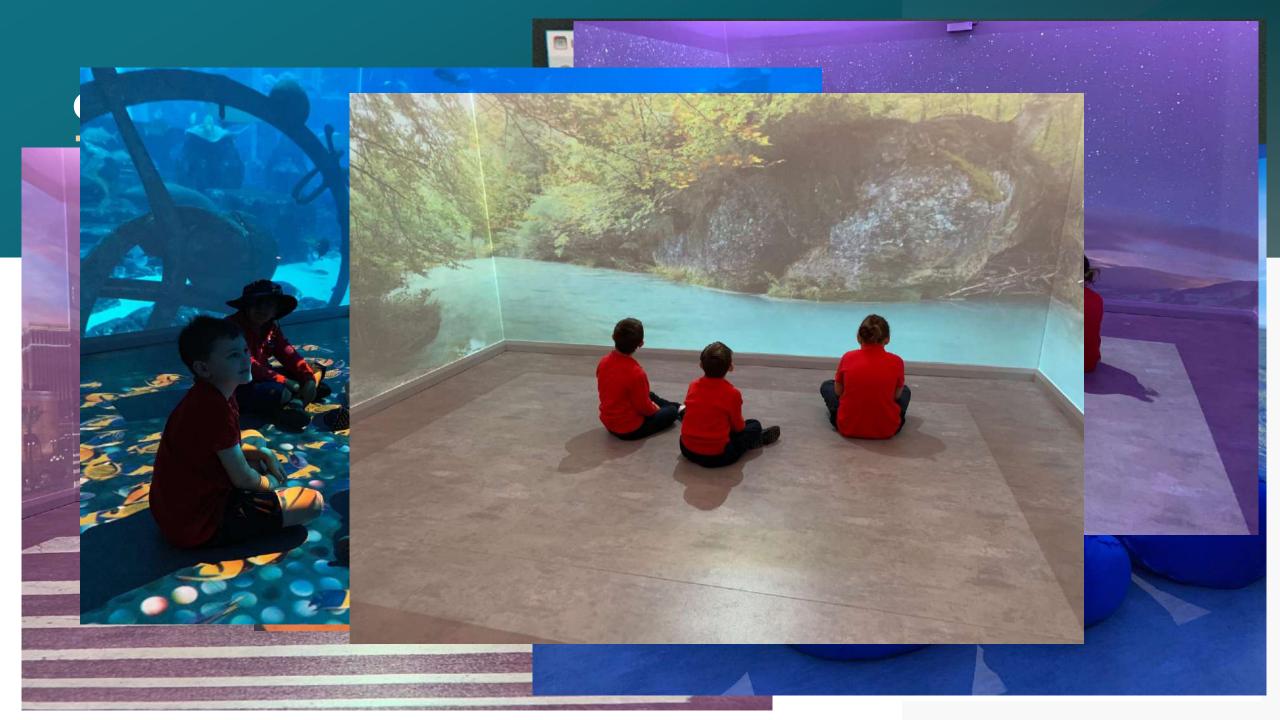


# TECHNICALITIES

Programming













### **CONTENT LIBRARIES**

### Immersive Software





23

#### SENSORY 0 \_\_\_\_\_ = IMMERSION ROOM Stars Twinkle twinkle little star SENSORY INTERACTIVE Floor: Coloured stars appear Underwater Walls: White stars appear Experience life underwater J Chimes sound when stars on INTERACTIVE floor are touched Floor: Fish move around Walls: Bubbles appear Alphabet ♪ Ambient music Now I know my ABC's Beach INTERACTIVE Find and identify the shells Floor: Letters move Walls: Letters move INTERACTIVE Floor: Swipe floor to reveal igging out the do. ♪ Alphabet song Walls: No J Beach balls bouncing Football2 Kick the ball to score a goal Timed game: 30 seconds

### DIFFERENTIATED PROGRAMS



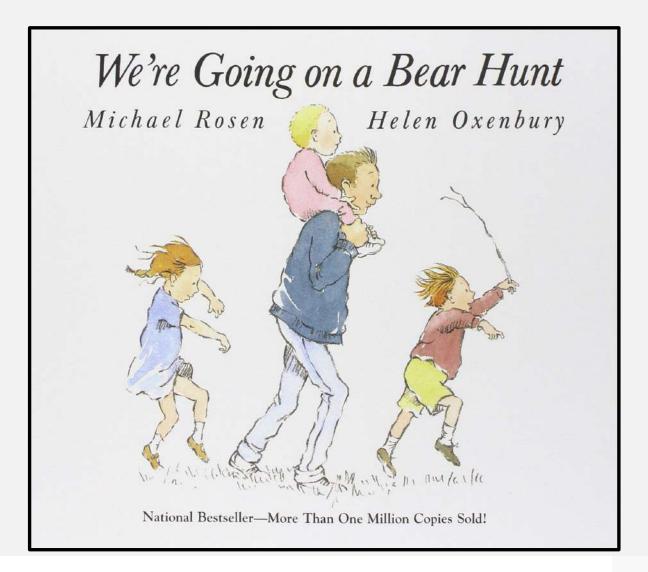
Literacy Going on a Bear Hunt







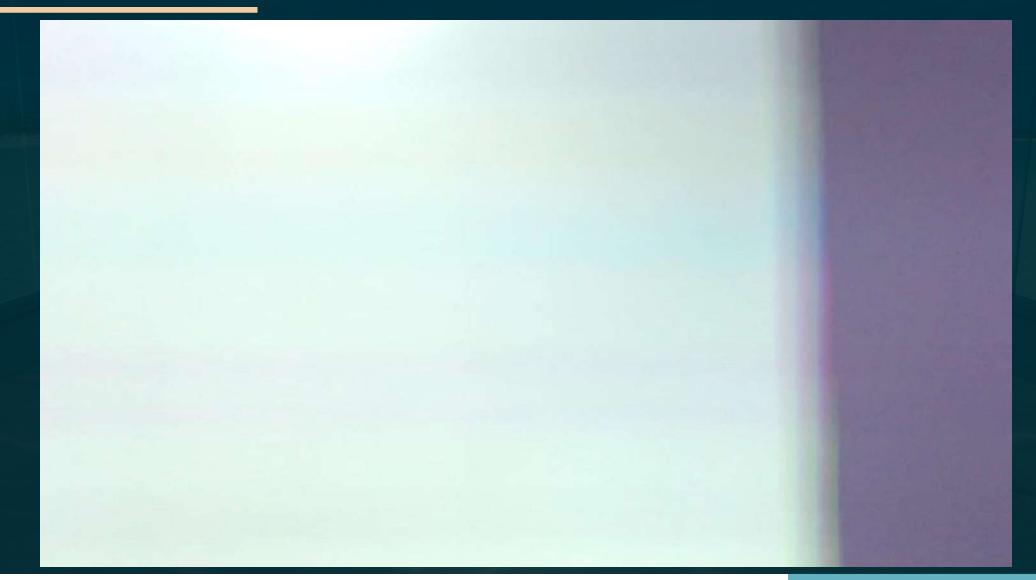
### MORE THAN A SENSORY ROOM



### GIANT LIVE IN BOOK



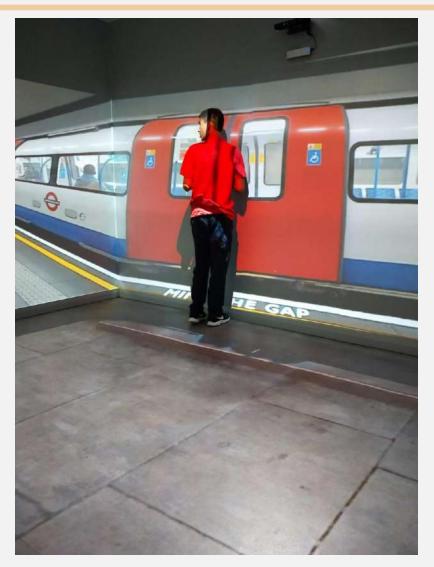
### **CREATING CONTENT**



### **COMMUNITY ACCESS PROGRAM**



### **COMMUNITY ACCESS PROGRAM**

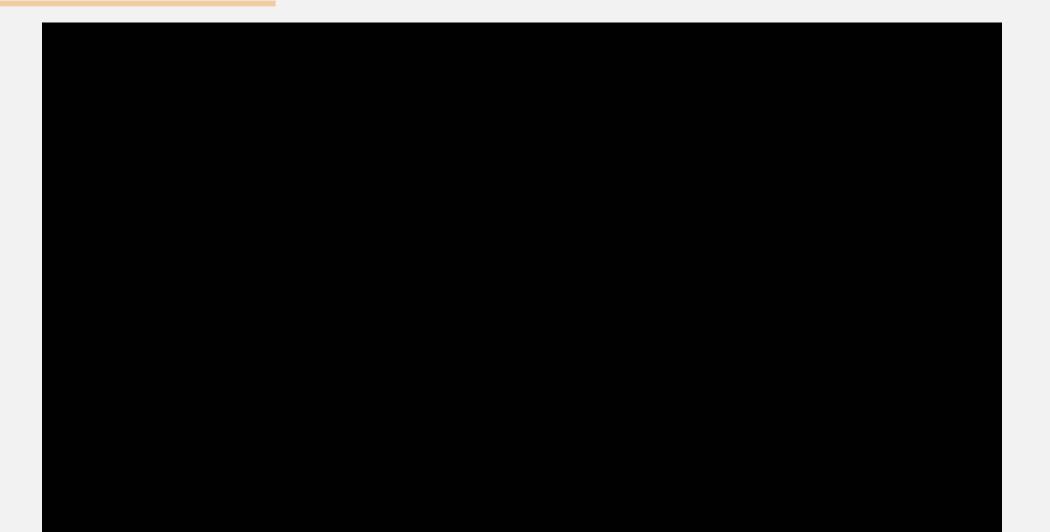




### **HSIE PROGRAM**



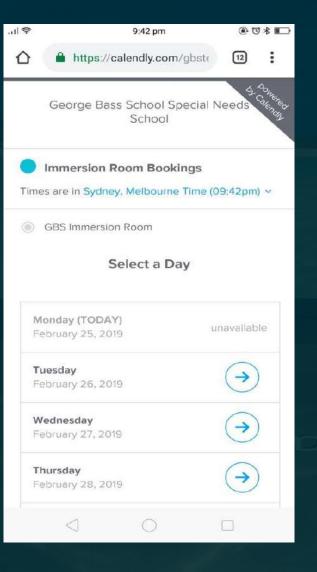
### **CREATIVE ARTS**



### CALENDLY







		9:49 pm	🕑 🕫 🖈 📖	
	F	ebruary 26, 2019	9	
	Times are in	n Sydney, Melbo	ourne Time	
Select a Time				
am/pm 🔘 24 hr				
	09:00am		Confirm	
	10:30am			
	11:15am			
NOON				
	12:00pm			
	12:45pm			
		01:30pm		
	$\triangleleft$	0		

### **FUTURE PLANS**

### **Content Creation**

**Professionally Development** 



Share with the wider community

### CLOZH CLOP



C





Tuesday 20<sup>th</sup> August Term 3 Week 5

3:00pm – 4:00pm

# THANK OUT



### Tara Dang, Victoria Phan, Kim Van, Aaron Beman



tara.ly2@det.nsw.edu.au, victoria.phan@det.nsw.edu.au, kim.van2@det.nsw.edu.au, aaron.beman2@det.nsw.edu.au

(02) 9728 4450